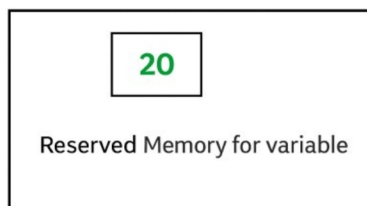


# Basic knowledge (computer science)

## Concept of Variable

Variables play an important role in algorithms and programming. The value stored by a variable can change as a program is running. Variables are extremely useful in programming because they make it possible for the same program to process different sets of data.

`int age = 20;` ← value  
↑      ↑  
datatype variable\_name



RAM

آکادمی دان مق استفاده از محصولات را تنها به کسانی میدهد که نسخه اصلی را تهیه و بابت آن پرداخت نموده اند، کلیه نسخه های کپی شده و استفاده از آنها کار غیرانسانی و مرام میباشد.

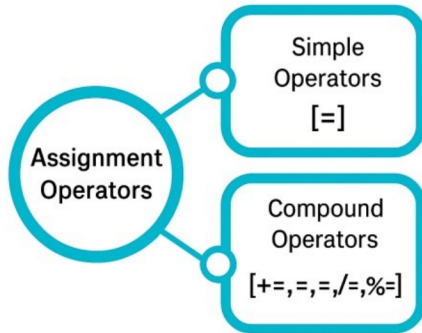
آکادمی دان

DATA TYPE	DESCRIPTION	EXAMPLE	EXAMPLES OF USE
integer	Used to store whole numbers without a fractional part	30	age = 30 number = 5
real or float	Used to store numbers with a fractional part (decimal place). Real numbers are sometimes referred to as floats (short for floating point)	25.5	weight = 25.5 price = 12.55
Boolean	Only has two possible values: True or False	False	correct = False lightOn = True
character*	A character can be a single letter, a symbol, a number or even a space. It is one of the four basic data types	'm'	gender = 'm' char = ':'
string	A set of characters which can include spaces and numbers and are treated as text rather than numbers	'the computer'	name = 'Catherine' type = 'liquid'

Think of a variable as a labeled jar where the content can change whenever needed.

## Assignments

Assignments in programming are used to store a value in a variable. This is done with the assignment operator (=).

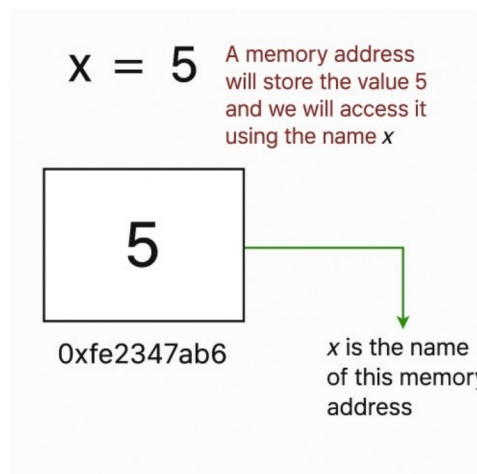


لطفا اگر این کتاب را در هر شبکه اجتماعی یا پیام‌رسانی دیدید، به آکادمی دان اطلاع دهید و هدیه آموزشی دریافت کنید!

Assignment Operator	Name	Example
=	Assignment Operator	$c = a + b$
+=	Add AND assignment	$a += b$ is same as $a = a + b$
-=	Subtract AND assignment	$a -= b$ is same as $a = a - b$
*=	Multiply AND assignment	$a *= b$ is same as $a = a * b$
/=	Divide AND assignment	$a /= b$ is same as $a = a / b$

Example:

```
```python
x = 5 # Assigns the value 5 to the variable x
```
```



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### Testing vs Assignment

Assignment: Using  $=$  to store a value in a variable.

Testing: Using  $==$  to check if two values are equal.

Example:

```
```python
x = 5 # Assignment
if x == 5: # Testing
    print('x is 5')
```
```

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### Arithmetical Operations

Basic arithmetic operations include:

- Addition (+)
- Subtraction (-)
- Multiplication (\*)
- Division (/)
- Modulo (%) - Gives the remainder after division.

| OPERATOR | FUNCTION  | EXAMPLE  |
|----------|---|--|
| +        | Addition: add the values together.  | $8 + 5 = 13$<br><code>myScore1 + myScore2</code>                       |
| -        | Subtraction: subtract the second value from the first.  | $17 - 4 = 13$<br><code>myScore1 - myScore2</code>                      |
| *        | Multiplication: multiply the values together.   | $6 * 9 = 54$<br><code>numberBought * price</code>                      |
| /        | Real division: divide the first value by the second value and return the result including decimal places. | $13 / 4 = 3.25$<br><code>totalMarks/numberTests</code>                 |
| DIV      | <b>Quotient</b> : like division, but it only returns the whole number or <i>integer</i> .                 | $13 \text{ DIV } 4 = 3$<br><code>totalMarks DIV numberTests</code>     |
| MOD      | <b>Modulus</b> /modulo: this will return the remainder of a division.                                     | $13 / 4 = 3 \text{ remainder } 1$<br>Therefore $13 \text{ MOD } 4 = 1$ |
| ^        | Exponentiation: this is for 'to the <b>power</b> of'.   | $3 ^ 3 = 27$<br>It is the same as writing $3^3$                        |

| RELATIONAL OPERATOR      | PYTHON, JAVA, C#   |
|--------------------------|--------------------|
| Equal to                 | <code>==</code>    |
| Greater than             | <code>&gt;</code>  |
| Greater than or equal to | <code>&gt;=</code> |
| Less than                | <code>&lt;</code>  |
| Less than or equal to    | <code>&lt;=</code> |
| Not equal to             | <code>!=</code>    |

## Examples of Programming Languages

C: Low-level programming language that offers fast performance and control over hardware.

Python: High-level, easy-to-read language often used for beginners and in data science.



In Python this would be:

```
total = 0  
total = total + admissionCharge
```

In Java this would be:

```
Scanner scan = new Scanner(System.in);  
int admissionCharge = scan.nextInt();  
int total = 0;  
total = total + admissionCharge;
```

In C#, variables must be declared before use. When you declare a variable, you need to state the data type that the variable will store, for example:

```
// declare a variable called total that will be used to  
store floating point numbers and assign the value 0.0 to it  
float total = 0.0;  
// add the value stored in the variable admissionsCharge  
to the total  
total = total + admissionsCharge;
```

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